Min-Hashing for Probabilistic Frequent Subtree Feature Spaces

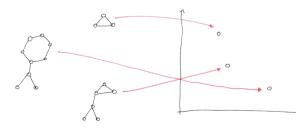
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LWDA 2016



Graph Kernels

- Measure the similarity between graphs
- Enable us to learn models on graphs with generic learners
 - e.g. support vector machines, kernel PCA, etc.
- Expressive graph kernels usually suffer from severe computational complexity
 - most are NP-hard to compute





Frequent Subgraph Mining

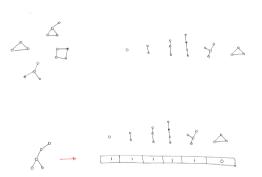
- We can learn a representation from a graph dataset
 - mine all frequent connected subgraphs
 - computationally intractable





Frequent Subgraph Mining

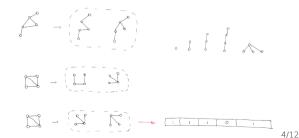
- We can learn a representation from a graph dataset
 - mine all frequent connected subgraphs
 - computationally intractable
- And use this as the embedding function of our kernel
 - every graph can be represented as a binary vector
 - computing the embedding is NP-hard





Probabilistic Subtree Mining

- We simplify our problem by mining only frequent subtrees
 - thus far, mining and embedding are still intractable
- we reduce the graph to a set of some sampled spanning trees
 - introduces one sided error
 - if a tree is found, it is frequent
 - some frequent trees might not be found





- We solved the mining part
- How do we embed (new) graphs into the corresponding feature space?



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- How do we embed (new) graphs into the corresponding feature space?
- *Given* a graph, G, a parameter k, and a set of tree patterns \mathcal{F} :
 - Initialize an all-zero vector x of length $|\mathcal{F}|$
 - Sample k spanning trees of G
 - For each $T \in \mathcal{F}$
 - If T is a subgraph of one of these spanning trees of G
 - Then set the corresponding entry of *x* to one
 - Return x



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Jaccard Similarity and Min-Hashing

Min-Hashing for Probabilistic Frequent Subtree Feature Spaces

• The Jaccard similarity can be approximated via Min-Hashing

$$Jacc(A,B) = \frac{A \cap B}{A \cup B} = Prob_{h \in H}(h(A) = h(B))$$

- Each $h \in H$ corresponds to a permutation of the feature set \mathcal{F}
- It returns the smallest element in the set w.r.t. the permutation



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Properties of Min-Hashing

- Advantages:
 - saves space by using relatively small sketch vectors
 - similarities can be computed fast once sketches are available
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- Advantages:
 - saves space by using relatively small sketch vectors
 - similarities can be computed fast once sketches are available
 - is a kernel
- Open Questions:
 - How can we compute the sketch vectors intelligently?



Computing Min-Hash Sketches Fast

Min-Hashing for Probabilistic Frequent Subtree Feature Spaces

• If a subgraph of a pattern does not appear in a graph, then the pattern itself cannot appear

 \Leftrightarrow

• If a pattern appears in a graph, all its subgraphs must appear



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 ⇒ When computing the embedding of a graph, we do not need to test all patterns for subgraph isomorphism



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Implementation

```
Input: graph G, directed graph F = (\mathcal{F}, E) representing a poset (\mathcal{F}, \preccurlyeq) and K permutations \sigma_1, \ldots, \sigma_K of \mathcal{F}
Output: sketch(G)
  init sketch := [\bot, ..., \bot]
init state(T) := 0 for all T \in \mathcal{F}
  for i = 1 to |\mathcal{F}| do
      for i = 1 to K do
          if |\sigma_i| \geq i \wedge sketch[j] = \bot then
               if state[\sigma_i[i]] \neq 0 then
                   if state[\sigma_i[i]] = 1 then sketch[j] = \sigma_i[i]
               else if \sigma_i[i] \preccurlyeq G then
                   sketch[j] = \sigma_i[i]
                   for all T' \in \mathcal{F} (including T) that can reach T in F do
                       set state(T') := 1
               else
                   for all T' \in \mathcal{F} (including T) that are reachable from T in F do
                       set state(T') := -1
  return sketch
```



Does it work?

Min-Hashing for Probabilistic Frequent Subtree Feature Spaces

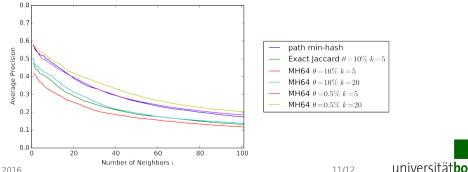
Dataset	k	θ	size(F)	naive	MH32	MH64	MH128	MH256
MUTAG	5	10%	452	206.38	49.93	68.24	96.12	127.42
MUTAG	10	10%	543	244.11	42.77	63.77	90.57	125.39
MUTAG	15	10%	562	254.86	45.39	65.96	94.87	133.91
MUTAG	20	10%	573	260.18	55.34	76.32	105.15	135.11
PTC	5	10%	1,430	321.04	70.07	102.62	121.12	156.12
PTC	5	1%	9,619	734.79	236.31	327.27	475.35	611.92
PTC	10	10%	1,566	354.20	79.63	108.59	109.44	147.91
PTC	20	10%	1,712	376.65	17.60	25.81	31.49	39.62
DD	5	10%	8,111	3,547.22	260.47	486.09	846.09	1,374.76
DD	10	10%	18,137	6,670.93	317.82	568.23	1,072.58	1,936.42
DD	20	10%	33,100	11,005.49	344.59	653.66	1,242.03	2,190.15
NCI1	5	10%	1,819	431.19	89.12	137.75	185.22	221.21
NCI1	5	1%	21,306	900.68	615.62	920.17	1,227.52	1,378.18
NCI1	20	10%	2,441	557.70	115.07	183.54	220.14	255.58
NCI109	5	10%	2,182	462.62	115.62	170.43	206.23	254.70
NCI109	5	1%	19,099	886.06	532.38	727.15	1057.18	1,348.27
NCI109	20	10%	2,907	598.36	110.42	175.76	226.07	284.92

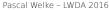
Table: Average number of subtree isomorphism test per graph for several datasets with varying number k of sampled spanning trees and frequency thresholds θ . The table reports *size*(\mathcal{F}) and the average number of subtree isomorphism tests evaluated by the naive method and by our algorithm for K = 32,64,128,256 (last four columns).

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Active Molecule Retrieval on NCI-HIV

- On a highly imbalanced dataset, we want to retrieve examples of the smaller class
- We are given a positive example as query





Conclusion

- We presented an approximation of an approximation of a graph kernel
- It's tractable for arbitrary graphs
- It's faster to compute than the approximation
- The computed sketched embeddings use much less memory than the approximated embeddings
- Works well for some problems in chemoinformatics

